

 WEST KIRBY SCHOOL AND COLLEGE	Autumn 1 Inter-Nation Media Station
Computing	Basic Skills/ E Safety/ Coding (PSHE Relationships/ Living in the Wider World)
History	Identify what has past and what is present day. Compare life in the past with life today. How has the past impacted on our life today? Use different sources of information to find out things about the past.
Art	Explore line/shape/ colour. Use a variety of tools and techniques. Use secondary colours. Look at the work of different artists and use them as a stimulus for own work.
Music	Structure Dynamics Timbre Pitch
Drama	Act out a character. Use scripts and props to enhance performance
PSHE/SCMC	Manage feelings positively. Share opinions and listen to the views of others. Work cooperatively.

 <p>WEST KIRBY SCHOOL AND COLLEGE</p>	<h2>Autumn 2</h2> <h3>The Wordsmith</h3>
<h3>History</h3>	<p>Courage/Commitment/Creativity and Community Learn about significant people in the past. Identify differences between the past and present. Place events in chronological order. Use vocabulary associated with time. Understand why people did things and why things happened.</p>
<h3>PSHE/SCMC</h3>	<p>Resilience. Discuss slavery. (Living in the Wider World).</p>

 <p>WEST KIRBY SCHOOL AND COLLEGE</p>	<h2>Autumn 2</h2> <h3>Come Fly with Me!</h3>
<h3>Science</h3>	<p>Seasons. Physical features of another country. Living things and their Habitats Materials</p>
<h3>Computing</h3>	<p>Use online programmes to experiment with colour to produce drawings/ pictures</p>
<h3>Geography</h3>	<p>Compare weather in different parts of the world. Explore different customs and traditions</p>

LWTW Pathfinders Curriculum Map Cycle B

	Understand how people, animals and plants adapt to their environment.
Art	Colour mixing. 3D modelling. Texture/collage
Music	Tempo Dynamics Pitch
PSHE/SCMC	Healthy eating (Health and Wellbeing) Making/keeping friends (Relationships) Global warming Different cultures.

	<p>Spring 1 Paddington's Passport</p>
<p>Geography</p>	<p>Recognise, observe, describe and record the main physical and human features of a place. Recognise different types of weather and climate. Use geographical information and vocabulary. Use globes, maps and plans to locate key places and features. Respond to questions about people, places and environments. Compare and contrast the UK to another country. Use compass directions. Use locational and directional vocabulary. Make simple maps and plans. Use aerial photographs to identify landmarks and features.</p>

 WEST KIRBY SCHOOL AND COLLEGE	Spring 2 Land Ahoy!
Science	Perform simple tests. Collect Evidence. Make comparisons. Identify and classify based on simple criteria. Everyday materials and their uses
Computing	Use commands within a series of instructions. Edit/refine work. Use algorithms.
Geography	Recognise and observe human/ physical features. Use geographical information and vocabulary. Use globes, maps and plans.
Art	Use a variety of tools and techniques. Explore and respond to ideas. Make changes to own work. Use secondary tones and colours.
DT	Explore purpose and design. Explore properties of materials. Measure/mark and cut. Discuss finished work and identify any improvements.
Music	Dynamics Duration Timbre Structure

LWTW Pathfinders Curriculum Map Cycle B

Drama	Role play Dialogue Mime Voice Improvisation
PSHE/SCMC	Rules and expectations. Responsibility (PSHE Living in the Wider World).

	<p>Summer 1 Jurassic Hunter</p>
History	<p>Courage/ Commitment/ Creativity and Community</p> <p>Learn about significant people in the past. Identify differences between the past and present. Place events in chronological order. Use vocabulary associated with time. Understand why people did things and why things happened. Explore artefacts and images. Identify different ways in which the past is represented.</p>

	<p>Summer 2 Light up the World!</p>
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LWTW Pathfinders Curriculum Map Cycle B

<p>Science</p>	<p>Perform simple tests. Records findings. Collect evidence, describe and compare findings. Make comparisons and answer questions. Identify and classify. Make prediction. Identify different light sources. Know that darkness is the absence of light.</p>
<p>Computing</p>	<p>Hyperlinks Simple menus Effective use of technology for organisational purposes. Graphs Pictograms</p>
<p>Art</p>	<p>Use different implements to create effects. Make observational drawings.</p>
<p>Music</p>	<p>Dynamics Duration Timbre Texture</p>
<p>Drama</p>	<p>Respond to characters in role. Critique own and others performances. Take turns when speaking. Voice Role play.</p>
<p>PSHE/SCMC</p>	<p>Discuss solar energy. Manage feelings (Living in the Wider World). Impact of behaviour on ourselves and others. (Relationships). Feelings</p>

LWTW Pathfinders Curriculum Map Cycle B

	(Relationships/ Living in the Wider World)
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